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FROM THE EDITORS OF
ELECTRONIC GAMING MONTHLY

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1995 PREVIEW ISSUE

OVER 100 GAMES INSIDE!

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Volume 1, Issue 8



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Support for 16-Bit is still going strong with Doc's High Tech.

From the next generation of hardware (such as Nintendo's Virtual Boy), to the old, tried-and-true controllers of 16-Bit, there were plenty of new controllers and peripherals at the Winter CES. Although some of the new systems like the PlayStation and the Saturn weren't shown, controllers and new technology to kept things buzzing.

PERIPHERALS

The Winter CES had tons of new peripherals and weird gadgets. The upcoming Virtual Boy from Nintendo (strange-looking contraption above and controller on the right) looks like it's going to be a hot ticket in the new year. It features a 32-Bit architecture, authentic 3-D graphics, stereo sound, an awesome controller and a \$200 price tag. Supposedly, this unit will

immerse the game player in a virtual world with realism unlike any game seen so far. There are already 60 developers ready to create games for it. This fact, coupled with a \$20 million ad campaign, may prove a winning combination for the Big N.

Another cool device is for the Game Gear—the Freetron International's Master Gear Converter 2 (below). This nifty device allows you to play old Master System games on your GG. This is a great idea for all those people out there with Master System games.



Wow, who would have believed it? Backward compatibility!

Atari gave a "thumbs-up" to their Jaguar CD-ROM. Boasting a double speed, CD-ROM mechanism; 790

Megabyte storage capacity; a full-screen FMV and the ability to play your favorite audio CDs, this is one unit that may actually live up to its own

hype! The upcoming software list for the Jaguar CD is equally impressive. Some of the CD games



include Battlemorph (the sequel to Cybermorph), Highlander, Demolition Man and Blue Lightning (remember the Lynx version?). With the price tag at \$149, the Jag CD is quite a steal!

What kind of gadgets would you expect from a company called Doc's Hi

Tech Game Products? Why, high-tech ones, of course! Try plugging in their Sound Force™ SRS® Sound Center with a built-in amplifier (at right, lizard not included). Sure, it sounds impressive, but what does it do? Well, if you hook your game system into the Sound Center then hook it into your stereo, you will hear your game in unbelievable stereo sound. The Sound Center makes your system sound like you're in a theater! It's awesome! Just remember to bring your ear plugs.

So, you wanna start buying some Japanese Super

Famicom games for your American Super NES, huh?

Afraid that you won't be able to play them?

Well,

you're right, unless you have an adapter! Freetron

International, Inc.'s Japanese-to-American adapter series allows you to play Super Famicom and Mega Drive games on your



American Super NES and Genesis systems. Freetron offers a whole line of valuable peripherals such as wireless pads and sticks, multiplayer adapters, cables, cords and other essential items. They've even got those hard-to-find PC Engine-to-TurboGrafx game converters. Bet you never thought you'd find one of these babies!

Several other vendors were on the premises such as Naki. The company that brought us several new controllers and the back-up game-saving system had a new and innovative cordless 3DO controller.

